VISUAL STIMULATION FOR THE DEVELOPMENT OF SPATIAL SKILL OF EARLY AGED CHILDREN PROVIDED BY TEACHER OF PAUD 'AISYIYAH KUTABANJARNEGARA DISTRICT

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Abstract

The skill or intelligence of visual spatial is an intelligence that is related to someone's ability to capture visual space accurately and make alterations toward his or her perception. It also involves aspects of language, social emotional, and art skills. Teacher and society have to understand the importance of well-measured, structured, and patterned conditioning and planning.

The research of visual stimulation for the development of spatial skill of early aged children provided by teacher of PAUD 'Aisyiyah Kutabanjarnegara District is aimed at: 1). Describing the application of visual stimulation in early aged children, 2). Analyzing the development and efforts to develop the spatial ability of early aged children, 3). Providing confirmation, theoretical reinforcement, information and knowledge about appropriate stimulation for children based on the knowledge and the understanding of material for early aged children and other supporting knowledge.

The strategy chosen for visual stimulation is through drawing and playing blocks/constructive games. The visual stimulation provided by the teacher of PAUD 'Aisyiyah Kutabanjarnegara District indicates progress and the result is in accordance with children's skill development. In the process, the teachers use available media to use, the environment that is set and the skill level achieved by children, by arranging the activity planning so that the children have the experience, develop, improve and have optimum skills. The achievement results are : 1). Logic aspect, the children are familiar with classification concept, the pattern, and cause and effect; 2). Symbolic aspect, the children learn to think about symbolic things, use things to symbolize objects or condition, present idea/imagination using pictures, 3). Attitude, children learn to know about problem, try new things, and try to solve problems.

Keywords: Stimulation, Spatial Visual Intelligence, Drawing and Playing Blocks

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