

## **Chapter Five**

### **Conclusion and Recommendation**

In this chapter, the researcher outlines the conclusions of the research study and the proposes recommendations. The conclusions of this study are based on results and discussion of data obtained to answer the research questions. Then, the researcher recommends suggestions for other researchers related to this study.

#### **Conclusion**

This research aimed to analyze students' perception on the use of Edmodo in increasing their motivation in learning at English Language Education Department at one of the private universities in Yogyakarta (ELED of Yogyakarta private university). The perceptions include two main discussions, namely the perception on the features on Edmodo that can motivate the students to learn, and the ways those Edmodo feature can motivate the students to learn. The data was gained by interview. The interview guide consists of several questions regarding the purpose of this research. Once data were obtained, they were analyzed by using coding such as open coding, axial coding, and selective coding. Then, the researcher reported, interpreted and summarized the interview data regarding the research objectives.

Based on the results obtained from the interview, there are two main research results. The first results are the students' perception on Edmodo's features that can motivate the students to learn at ELED of Yogyakarta private university. Secondly, the results are about the student's perception on the ways

those features can motivate their motivation in learning at ELED of Yogyakarta private university.

Regarding the first and second research question, there were six features that motivate the students to learn. The first feature that motivate the students to learn is the assignment feature. The ways that this feature can motivate the student in learning are assignment feature can be added with interesting video, assignment feature allows the student to send the assignment easily and fast, the deadline stated on assignment feature makes the student aware on the assignment's deadline, assignment feature allows the teacher to give feedback to the student. The second feature that can motivate the students to learn according to the participant is the gradebook feature. The reasons that this feature can motivate the student in learning because gradebook feature allows the student to see the grade directly.

The third feature is the quiz feature. There are several ways that this feature can motivate the student in learning; quiz feature can be added with interesting video, quiz feature helps the student measure their understanding of the learning material, quiz feature can be added with various material. The next feature that can motivate the students to learn is the file and link feature. The ways that this feature can motivate the student in learning is file and link features can be added with interesting video. The next feature is group feature. According to the participants this feature can motivate them in learning because group feature allows competition among students, group feature allows the student to give suggestion to each other. Lastly, the Edmodo's feature that can motivate the

students to learn is badges feature. It is because badges feature make the students feel appreciated.

### **Recommendation**

Related to the results of the research, the researcher give some recommendations regarding the ELED of Yogyakarta private university students' perception on the use of Edmodo to motivate students to learn. The recommendations are given to lecturers, students and future researchers.

**Lecturers.** The result showed that there are six features on Edmodo that can motivate the students to learn. Hence, the researcher hopes that the lecturers use assignment feature, quiz or file and link feature to create an interesting learning material that can motivate the student in learning such as inserting interesting videos to their assignment or quiz. Then, through assignment features, the lecturers are expected motivate the student in learning by creating the deadline tasks. The lecture also should use group feature on Edmodo to manage and to provide the feedback to the students so that later the students feel helped and motivated in learning. Moreover, the lecturers should see students who have a good attitude in learning. Then, the lecture should give awards through badges features. It is to keep these students to stay motivated in learning.

**Students.** The researchers hope that the student are more motivate to send assignment timely because the assignment feature is set deadline. Through badges feature, the students fell appreciated and motivated in learning because the badges that they receive from the lecturer is such as reward. Then, students are expected

to more motivate in learning because the feedback and comments that they receive in assignment feature. Through group feature, they more active and motivate in learning because they see other students may be more active or complete the assignment first. Finally, they are expected to utilize Edmodo as well as possible to improve their motivation in learning.

**Future researchers.** Further researchers are also expected to investigate the further study with the same topic but at school or outside ELED of Yogyakarta private university. They can also apply different methodologies and research instruments. The researcher recommends this research to become the background of knowledge and relate it to different variables. As for example, future researchers can investigate how the lecturers elaborate Edmodo's feature as supplementary tool to motivate students to learn. Thus, this study can be more complete.