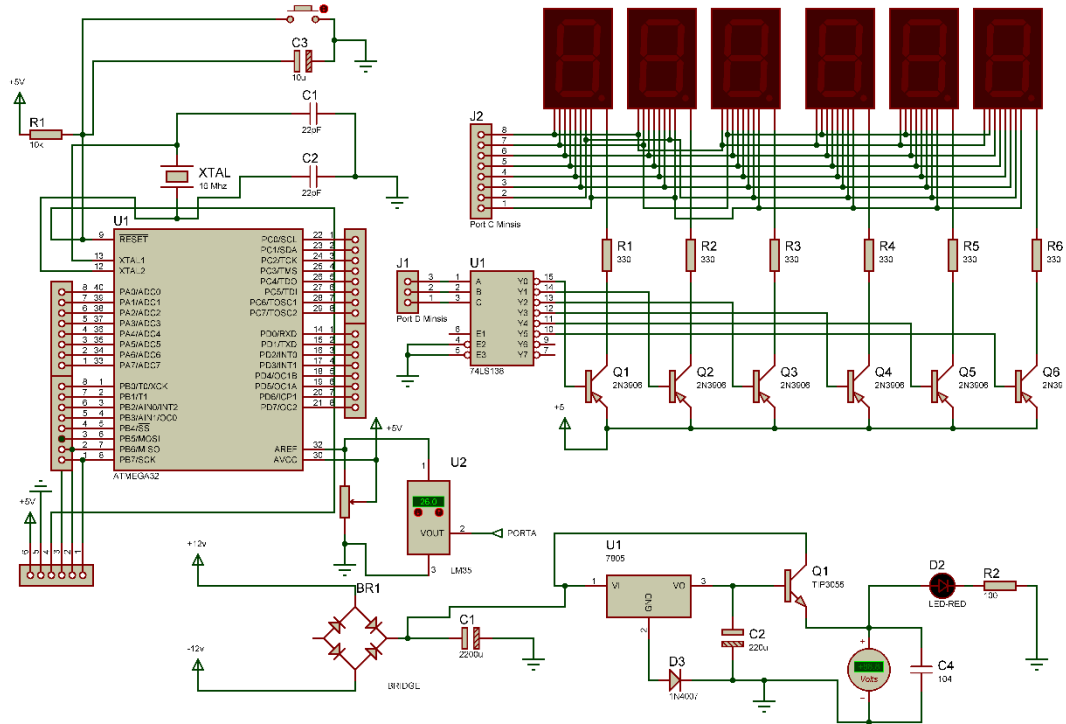
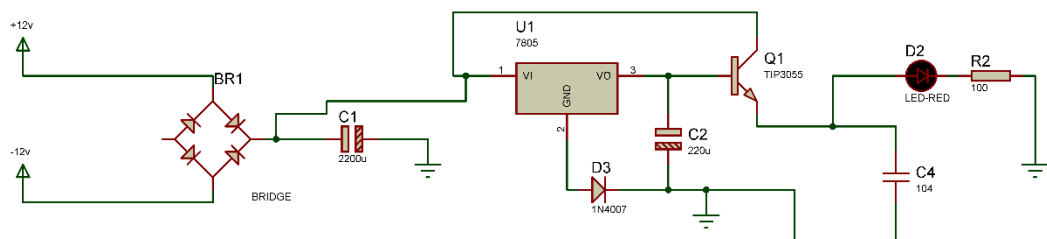


LAMPIRAN

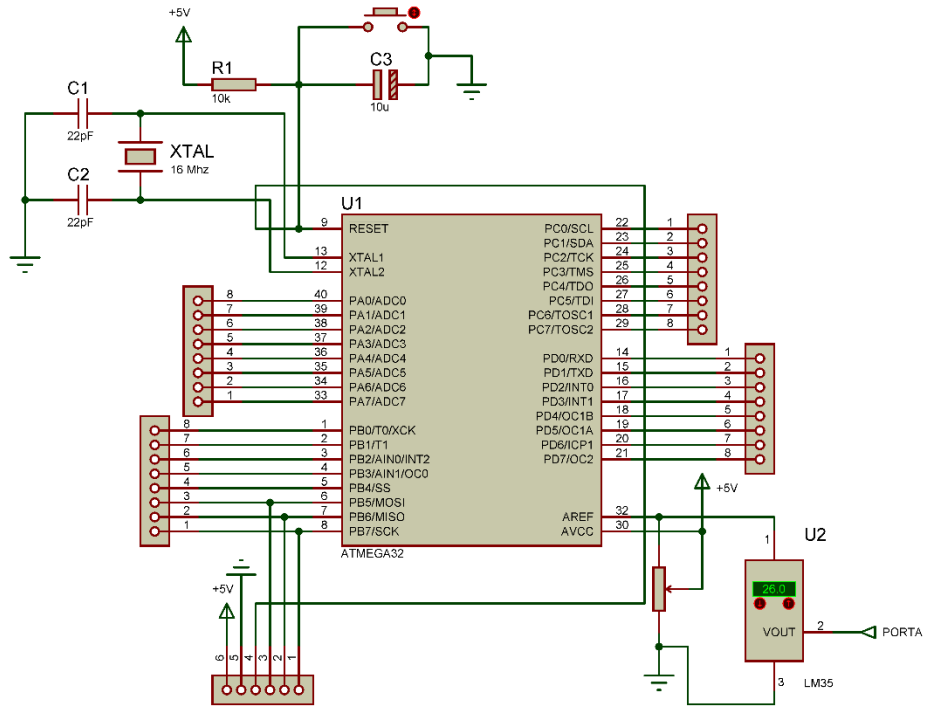
Rangkaian keseluruhan



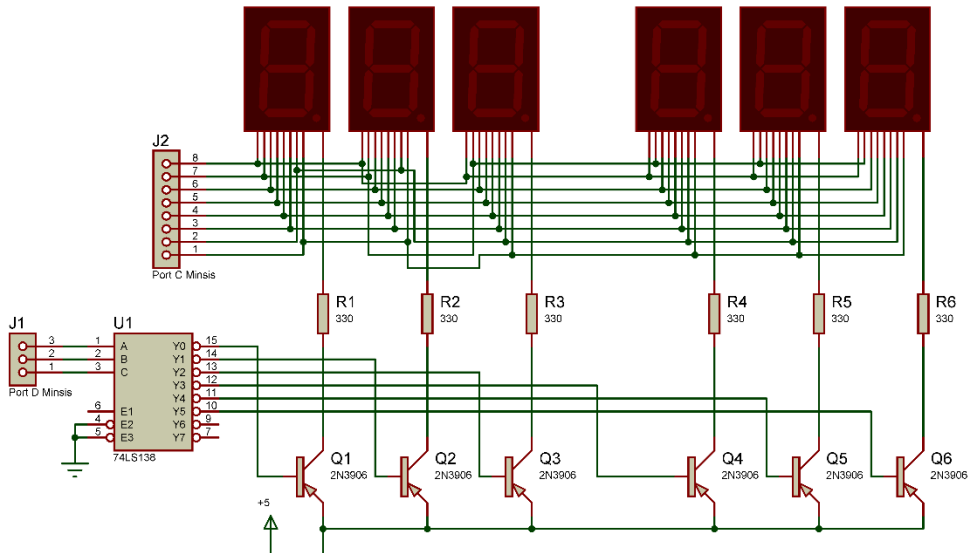
Rangkaian Power Supply



Rangkaian Minimum System



Rangkaian Seven segment



Hasi perhitungan pada pengukuran suhu ruang *infant warmer* 34 °C

1. Perhitungan nilai rata-rata

Display TA

$$\begin{aligned}\text{Rata-rata} &= \frac{34+33,7+33,7+33,9+34+34+33,9+33,8+33,9+34}{10} \\ &= 33,89\end{aligned}$$

Display Fluke

$$\begin{aligned}\text{Rata-rata} &= \frac{33,8+33,9+33,8+34+33,9+34+34+33,9+33,7+33,8}{10} \\ &= 33,88\end{aligned}$$

2. Perhitungan nilai simpangan

Display TA

$$\begin{aligned}\text{Simpangan} &= 33,88 - 33,89 \\ &= -0,01\end{aligned}$$

3. Perhitungan nilai *error* (%)

$$\begin{aligned}\text{Error} &= \frac{-0,01}{33,88} \times 100 \\ &= -0,03 \%\end{aligned}$$

SOP
(STANDAR OPERASIOAL PROSEDUR)

1. Siapkan Alat *Infant Warmer*
2. Kunci roda penggerak
3. Hubungkan alat dengan catu daya
4. Hidupkan alat dengan menekan saklar ON/OFF ke posisi ON
5. Tekan tombol pada “control infant” jika ingin menggunakan *system* infant, dan tekan tombol pada “control therapy” jika ingin menggunakan *system* therapy
6. Atur suhu yang diinginkan sebelum menggunakan *system* infant
7. Pada saat menggunakan sistem infant, biasakan hidupkan alat 5 – 10 menit sebelum bayi dimasukkan agar suhu pada ruang *Infant Warmer* stabil
8. Pada saat menggunakan sistem terapi, pilih mode waktu pemberian sinar phototherapy dengan menekan tombol 1, 3, dan 6 jam
9. Masukkan bayi dan tempelkan suhu sensor suhu *skin* pada bayi
10. Jika proses telah selesai, lepaskan sensor suhu *skin* pada bayi kemudian pindahkan bayi ke bed biasa
11. Tekan saklar ON/OFF ke posisi OFF untuk mematikan alat
12. Buka kunci roda penggerak
13. Rapikan dan simpan alat pada tempatnya
14. SELESAI

Program CVAVR

1.	/*****
2.	This program was produced by the
3.	CodeWizardAVR V2.05.0 Professional
4.	Automatic Program Generator
5.	© Copyright 1998-2010 Pavel Haiduc, HP InfoTech s.r.l.
6.	http://www.hpinfotech.com
7.	
8.	Project :
9.	Version :
10.	Date : 15/07/2018
11.	Author :
12.	Company :
13.	Comments:
14.	
15.	
16.	Chip type : ATmega16

```

17. Program type           : Application
18. AVR Core Clock frequency: 16,000000 MHz
19. Memory model           : Small
20. External RAM size      : 0
21. Data Stack size        : 256
22. *****/
23.
24. #include <mega16.h>
25. #include <delay.h>
26.
27. unsigned char
angka[10]={0xc0,0xf9,0xa4,0xb0,0x99,0x92,0x82,0xf8,0x80,0x
90};
28. int satuan,puluhan,koma,data_temp,x,a,detik,menit,b,jam;
29. float
data,suhu,suhu1,suhu2,suhu3,suhu4,suhu5,data2,buff1,buff2;
30. unsigned char
detiksat,detikpul,menitsat,menitpul,jamsat,jampul;
31. bit titik;
32. int i;
33.
34. // Timer1 overflow interrupt service routine
35. interrupt [TIM1_OVF] void timer1_ovf_isr(void)
36. {
37. // Reinitialize Timer1 value
38. TCNT1H=0xBDC >> 8;
39. TCNT1L=0xBDC & 0xff;
40. // Place your code here
41. if (PINA.4==0)
42. {
43. if (b==1)
44. {
45. detik++;
46. if (titik==1)
47. {
48. PORTA.3=0x00;
49. titik=0;
50. }
51. else
52. {
53. PORTA.3=0xff;
54. titik=1;
55. }
56. }
57.
58. if (b==2)
59. {
60. detik++;
61. if (titik==1)
62. {
63. PORTA.3=0x00;
64. titik=0;
65. }
66. else
67. {
68. PORTA.3=0xff;

```

```

69.     titik=1;
70.     }
71.     }
72.
73.     if (b==4)
74.     {
75.         detik++;
76.         if (titik==1)
77.         {
78.             PORTA.3=0x00;
79.             titik=0;
80.         }
81.         else
82.         {
83.             PORTA.3=0xff;
84.             titik=1;
85.         }
86.     }
87. }
88.
89. if(detik==60)
90. {
91.     detik=0;
92.     menit++;
93. }
94. if(menit==60)
95. {
96.     menit=0;
97.     jam++;
98. }
99. if(jam==24)
100. {
101.     jam=0;
102.     detik++;
103. }
104. }
105.
106. #define ADC_VREF_TYPE 0x00
107.
108. // Read the AD conversion result
109. unsigned int read_adc(unsigned char adc_input)
110. {
111.     ADMUX=adc_input | (ADC_VREF_TYPE & 0xff);
112.     // Delay needed for the stabilization of the ADC input
    voltage
113.     delay_us(10);
114.     // Start the AD conversion
115.     ADCSRA|=0x40;
116.     // Wait for the AD conversion to complete
117.     while ((ADCSRA & 0x10)==0);
118.     ADCSRA|=0x10;
119.     return ADCW;
120. }
121.
122. // Declare your global variables here
123. void ambil_data()

```

```
124. {
125.     suhu1=suhu*10;
126.     koma=(int)suhu1;
127.     koma=koma%10;
128.     data_temp=(int)suhu;
129.     satuan=data_temp%10;
130.     puluhan=(data_temp/10)%10;
131. }
132.
133. void ambil_data2()
134. {
135.     suhu3=suhu2*10;
136.     koma=(int)suhu3;
137.     koma=koma%10;
138.     data_temp=(int)suhu2;
139.     satuan=data_temp%10;
140.     puluhan=(data_temp/10)%10;
141. }
142.
143. void ambil_data3()
144. {
145.     suhu4=suhu5*10;
146.     koma=(int)suhu4;
147.     koma=koma%10;
148.     data_temp=(int)suhu5;
149.     satuan=data_temp%10;
150.     puluhan=(data_temp/10)%10;
151. }
152.
153. void ambil_data4()
154. {
155.     detiksat=detik%10;
156.     detikpul=(detik/10)%10;
157. }
158. void ambil_data5()
159. {
160.     menitsat=menit%10;
161.     menitpul=(menit/10)%10;
162. }
163. void ambil_data6()
164. {
165.     jamsat=jam%10;
166.     jampul=(jam/10)%10;
167. }
168.
169. void tampilkan_seven_segment()
170. {
171.     PORTD.2=1;PORTD.3=0;PORTD.4=0;
172.     PORTC=angka[satuan];
173.     PORTC.7=0;
174.     delay_ms(1);
175.
176.     PORTD.2=0;PORTD.3=0;PORTD.4=0;
177.     PORTC=angka[puluhan];
178.     delay_ms(1);
179. }
```

```
180. PORTD.2=0;PORTD.3=1;PORTD.4=0;
181. PORTC=angka[koma];
182. delay_ms(1);
183.
184. }
185.
186. void tampilkan_seven_segment2()
187. {
188. PORTD.2=0;PORTD.3=0;PORTD.4=1;
189. PORTC=angka[satuan];
190. PORTC.7=0;
191. delay_ms(1);
192.
193. PORTD.2=1;PORTD.3=1;PORTD.4=0;
194. PORTC=angka[puluhan];
195. delay_ms(1);
196.
197. PORTD.2=1;PORTD.3=0;PORTD.4=1;
198. PORTC=angka[koma];
199. delay_ms(1);
200.
201. PORTD.2=1;PORTD.3=1;PORTD.4=1;
202. PORTC=angka[koma];
203. delay_ms(1);
204. }
205.
206. void tampilkan_seven_segment3()
207. {
208. PORTD.5=0;PORTD.6=0;PORTD.7=0;
209. PORTC=angka[puluhan];
210. delay_ms(1);
211.
212. PORTD.5=0;PORTD.6=0;PORTD.7=1;
213. PORTC=angka[satuan];
214. PORTC.7=0;
215. delay_ms(1);
216.
217. PORTD.5=0;PORTD.6=1;PORTD.7=0;
218. PORTC=angka[koma];
219. delay_ms(1);
220.
221. PORTD.5=1;PORTD.6=1;PORTD.7=1;
222. PORTC=0b10100100;
223. delay_ms(1);
224. }
225.
226. void tampil4()
227. {
228.     PORTD.5=1;
229.     PORTD.6=0;
230.     PORTD.7=0;
231.     PORTC=angka[menitsat];
232.     delay_ms(1);
233.
234.     PORTD.5=0;
235.     PORTD.6=1;
```



```

236.     PORTD.7=1;
237.     PORTC=angka[menitpul];
238.     delay_ms(1);
239. }
240. void tampil5()
241. {
242.     PORTD.5=1;
243.     PORTD.6=1;
244.     PORTD.7=0;
245.     PORTC=angka[jamsat];
246.     delay_ms(1);
247.
248.     PORTD.5=1;
249.     PORTD.6=0;
250.     PORTD.7=1;
251.     PORTC=angka[jampul];
252.     delay_ms(1);
253.
254.     PORTD.5=1;
255.     PORTD.6=1;
256.     PORTD.7=1;
257.     PORTC=angka[jampul];
258.     delay_ms(1);
259. }
260.
261. void main(void)
262. {
263. // Declare your local variables here
264. PORTA.1=0;
265. PORTA.2=0;
266. PORTD.1=0;
267. PORTD.2=1;
268. PORTD.3=1;
269. PORTD.4=1;
270. PORTD.5=1;
271. PORTD.6=1;
272. PORTD.7=1;
273. suhu2=34;
274. // Input/Output Ports initialization
275. // Port A initialization
276. // Func7=In Func6=In Func5=Out Func4=Out Func3=Out
Func2=Out Func1=Out Func0=Out
277. // State7=T State6=T State5=0 State4=0 State3=0 State2=0
Statel=0 State0=0
278. PORTA=0x30;
279. DDRA=0x0F;
280.
281. // Port B initialization
282. // Func7=In Func6=Out Func5=Out Func4=Out Func3=In
Func2=In Func1=In Func0=In
283. // State7=P State6=1 State5=1 State4=1 State3=P State2=P
Statel=P State0=P
284. PORTB=0xFF;
285. DDRB=0x70;
286.
287. // Port C initialization

```

```

288. // Func7=Out Func6=Out Func5=Out Func4=Out Func3=Out
      Func2=Out Func1=Out Func0=Out
289. // State7=0 State6=0 State5=0 State4=0 State3=0 State2=0
      State1=0 State0=0
290. PORTC=0xFF;
291. DDRC=0xFF;
292.
293. // Port D initialization
294. // Func7=Out Func6=Out Func5=Out Func4=Out Func3=Out
      Func2=Out Func1=Out Func0=Out
295. // State7=0 State6=0 State5=0 State4=0 State3=0 State2=0
      State1=0 State0=0
296. DDRD=0xFF;
297.
298. // Timer/Counter 0 initialization
299. // Clock source: System Clock
300. // Clock value: Timer 0 Stopped
301. // Mode: Normal top=0xFF
302. // OC0 output: Disconnected
303. TCCR0=0x00;
304. TCNT0=0x00;
305. OCR0=0x00;
306.
307. // Timer/Counter 1 initialization
308. // Clock source: System Clock
309. // Clock value: 62,500 kHz
310. // Mode: Normal top=0xFFFF
311. // OC1A output: Discon.
312. // OC1B output: Discon.
313. // Noise Canceler: Off
314. // Input Capture on Falling Edge
315. // Timer1 Overflow Interrupt: On
316. // Input Capture Interrupt: Off
317. // Compare A Match Interrupt: Off
318. // Compare B Match Interrupt: Off
319. TCCR1A=0x00;
320. TCCR1B=0x04;
321. TCNT1H=0x0B;
322. TCNT1L=0xDC;
323. ICR1H=0x00;
324. ICR1L=0x00;
325. OCR1AH=0x00;
326. OCR1AL=0x00;
327. OCR1BH=0x00;
328. OCR1BL=0x00;
329.
330. // Timer/Counter 2 initialization
331. // Clock source: System Clock
332. // Clock value: Timer2 Stopped
333. // Mode: Normal top=0xFF
334. // OC2 output: Disconnected
335. ASSR=0x00;
336. TCCR2=0x00;
337. TCNT2=0x00;
338. OCR2=0x00;
339.

```

```

340. // External Interrupt(s) initialization
341. // INT0: Off
342. // INT1: Off
343. // INT2: Off
344. MCUCR=0x00;
345. MCUCSR=0x00;
346.
347. // Timer(s)/Counter(s) Interrupt(s) initialization
348. TIMSK=0x04;
349.
350. // USART initialization
351. // USART disabled
352. UCSRB=0x00;
353.
354. // Analog Comparator initialization
355. // Analog Comparator: Off
356. // Analog Comparator Input Capture by Timer/Counter 1: Off
357. ACSR=0x80;
358. SFIOR=0x00;
359.
360. // ADC initialization
361. // ADC Clock frequency: 500,000 kHz
362. // ADC Voltage Reference: AREF pin
363. // ADC Auto Trigger Source: ADC Stopped
364. ADMUX=ADC_VREF_TYPE & 0xff;
365. ADCSRA=0x85;
366.
367. // SPI initialization
368. // SPI disabled
369. SPCR=0x00;
370.
371. // TWI initialization
372. // TWI disabled
373. TWCR=0x00;
374.
375. // Global enable interrupts
376. #asm("sei")
377.
378. while (1)
379. {
380.     if (PINA.4==0)
381.     {
382.         buff1=0;
383.         for(i=0;i<10;i++)
384.         {
385.             data=read_adc(6);
386.             buff1+=data;
387.         }
388.         suhu5=(buff1/10)*121/1023;
389.
390.         if (a==1)
391.         {
392.             buff2=0;
393.             for(i=0;i<10;i++)
394.             {
395.                 data2=read_adc(7);

```

```
396.     buff2+=data2;
397.     }
398.     suhu=(buff2/10)*121/1023-3;
399.
400.     PORTA.1=1;
401.
402.     if (suhu>=suhu2)
403.     {
404.         PORTA.1=0;
405.     }
406.
407.     if (suhu<suhu2)
408.     {
409.         PORTA.1=1;
410.     }
411.     }
412.
413.     if (suhu>=suhu2+0.5)
414.     {
415.         PORTD.1=1;
416.         suhu=0;
417.         PORTA.1=0;
418.         suhu2=0;
419.     }
420.
421.     if (a==2)
422.     {
423.         suhu=0;
424.         PORTA.1=0;
425.         PORTD.1=0;
426.     }
427.     }
428.
429.     if (PINA.4==1)
430.     {
431.         suhu=0;
432.         PORTA.1=0;
433.         a=0;
434.         suhu2=34;
435.
436.         b=0;
437.         PORTD.1=0;
438.         detik=0;
439.         menit=0;
440.         jam=0;
441.         PORTA.2=0;
442.         PORTA.3=0x00;
443.         PORTB.4=0xFF;
444.         PORTB.5=0xFF;
445.         PORTB.6=0xFF;
446.     }
447.
448.     for (x=0;x<100;x++)
449.     {
450.         if (PINA.4==0)
451.         {
```

```
452.     if (PINB.1==0) {a=1;}
453.     if (PINB.0==0) {a=2;}
454.     if (PINB.4==0) {b=1;}
455.     if (PINB.5==0) {b=2;}
456.     if (PINB.6==0) {b=4;}
457.
458.     if (PINB.3==0)
459.     {
460.         suhu2=suhu2+0.01;
461.         if (suhu2>37.6)
462.         {
463.             suhu2=34;
464.         }
465.     }
466.
467.     if (PINB.2==0)
468.     {
469.         suhu2=suhu2-0.01;
470.         if (suhu2<34)
471.         {
472.             suhu2=37.5;
473.         }
474.     }
475.
476.     if (PINB.7==0)
477.     {
478.         b=0;
479.         PORTD.1=0;
480.         detik=0;
481.         menit=0;
482.         jam=0;
483.         PORTA.2=0;
484.         PORTA.3=0x00;
485.         PORTB.4=0xFF;
486.         PORTB.5=0xFF;
487.         PORTB.6=0xFF;
488.     }
489.
490.     if (b==1)
491.     {
492.         PORTA.2=1;
493.         PORTB.4=0x00;
494.         PORTB.5=0xFF;
495.         PORTB.6=0xFF;
496.
497.         if (jam==1)
498.         {
499.             jam=1;
500.             detik=0;
501.             PORTA.3=0x00;
502.             PORTA.2=0;
503.             PORTD.1=1;
504.         }
505.     }
506.
507.     if (b==2)
```

```
508.     {
509.         PORTB.5=0x00;
510.         PORTB.6=0XFF;
511.         PORTB.4=0XFF;
512.         PORTA.2=1;
513.
514.         if (jam==3)
515.         {
516.             menit=0;
517.             detik=0;
518.             jam=3;
519.             PORTA.3=0x00;
520.             PORTA.2=0;
521.             PORTD.1=1;
522.         }
523.     }
524.
525.     if (b==4)
526.     {
527.         PORTB.6=0x00;
528.         PORTB.4=0XFF;
529.         PORTB.5=0XFF;
530.         PORTA.2=1;
531.
532.         if (jam==6)
533.         {
534.             menit=0;
535.             detik=0;
536.             jam=6;
537.             PORTA.3=0x00;
538.             PORTA.2=0;
539.             PORTD.1=1;
540.         }
541.     }
542.
543.     ambil_data();
544.     tampilkan_seven_segment();
545.     ambil_data2();
546.     tampilkan_seven_segment2();
547.     ambil_data3();
548.     tampilkan_seven_segment3();
549.     ambil_data4();
550.     tampil4();
551.     ambil_data5();
552.     tampil5();
553.     ambil_data6();
554.     }
555. }
556. }
557. }
```